

# BDSSS Touch Football- Summer Finals Day 2019

Friday 05/04/2019

Greg Duncan Touch Fields

## Game Times:

40 min timeslot

2 x 13 min halves (2 min halftime)

10 min changeover between games (to allow for drop offs)

Time	F1	F2	F3	F4
9:40	7/8G 1 v 4 BSHS v Isis	7/8G 2 v 3 KSHS v Shalom W	7/8B 1 v4 Shalom B v Shalom R	7/8B 2 v3 Gin Gin v BSHS
10:20	9/10G 1v4 Shalom B v St Lukes 2	9/10G 2 v 3 Isis v BSHS	9/10B 1 v 4 Shalom v KSHS	9/10B 2 v 3 BSHS v St Lukes 2
11:00	11/12G 1v4 Shalom v BSHS	11/12G 2 v 3 North v Rosedale	11/12B 1 v 4 BSHS v Kepnock	11/12B 2 v 3 Shalom v Isis
11:40	Lunch			
12:00	7/8B GF	7/8G GF		
12:40	9/10B GF	9/10G GF		
1:20	11/12B GF	11/12G GF		
2:00	Presentations			

- Each school must provide a competent referee for each match. This may be a teacher/teacher aide or student.
- Reminder that players must have played at least 3 games prior to finals day to be eligible.
- Please return trophies to the clubhouse before play commences so they can be presented to the winning teams on the day.

## Drop Off Rules

- i) When the match is drawn at the expiration of full time, the referee will wait until the ball is dead, halt play, then signal to the tournament control area or a tournament official that the game is drawn. A one (1) minute break will occur prior to commencement of the "Drop-Off". Each team will reduce their playing strength by one on-field player.
- ii) The Drop-Off commences with a tap from the centre of the halfway line by the team who won the toss at the commencement of the game. Teams continue to play in the same direction as they finished the game. Substitution of players is permitted at any time as per the normal interchange rules.
- iii) At the conclusion of two minutes of extra time, a signal is sounded and the referee will stop play at the next touch or dead ball. Each team will then reduce their on field strength by one (1) player.
- iv) Play will recommence immediately after the players have left the field at the same point in the play where it was halted; (i.e. the team retaining possession at the designated number of touches, or a change of possession due to some infringement or it being the sixth touch).
- v) The clock does not stop when the hooter sounds at the two minute intervals, as there is no time off during the Drop-Off.
- vi) At each subsequent two minute period a signal for another player to drop off, will be sounded.
- vii) Once the teams have been reduced to only three players each, no further drop off of players will occur, and the match will continue until a touchdown is scored. Should a player be sent off for the remainder of the match when teams have only three players each, the offending team will forfeit, and lose the match.
- viii) During the Drop-Off, before a winner can be declared, both teams must have had possession. If a team scores before their opponents have had possession, the touchdown counts and the match commences as per normal after a touchdown is awarded. Once possession is lost the winner is then confirmed. If the opposing team scores in the following set, the game resumes until a team scores.